

Project Title: Predicting Music Track Popularity

Short Description: This project guides students to predict the popularity of music tracks using Python, focusing on data analysis and simple machine learning techniques to estimate popularity scores.

Difficulty Level: Beginner

AI-ML Concepts Used: Linear Regression, Data Preprocessing

Learning Outcome: Data analysis, prediction, coding skills

Programming Skills Mastered: Pandas, Scikit-Learn

Introduction

Predicting the popularity of music tracks is valuable for artists, producers, and streaming platforms to understand audience preferences and enhance user engagement. In this project, we will use Python to predict music track popularity based on various audio features. This project is tailored for Class 9 and 10 CBSE/ICSE students to grasp the basics of data science and machine learning.

Dataset Description

We will use a dataset comprising 227 music tracks, each described by their audio features and metadata. The key features in the dataset include:

- **Track Name:** Name of the music track
- **Artists:** Name(s) of the artist(s)
- **Album Name:** Name of the album
- **Popularity:** Popularity score of the track
- **Duration (ms):** Duration of the track in milliseconds
- **Explicit:** Whether the track has explicit content
- **Danceability:** How suitable the track is for dancing
- **Energy:** Intensity and activity level of the track
- **Key:** Musical key of the track
- **Loudness:** Overall loudness of the track
- **Mode:** Modality of the track (major or minor)
- **Speechiness:** Presence of spoken words in the track
- **Acousticness:** Likelihood of the track being acoustic
- **Instrumentalness:** Probability of the track being instrumental
- **Liveness:** Presence of a live audience in the recording
- **Valence:** Musical positiveness conveyed by the track
- **Tempo:** Tempo of the track in beats per minute

4. Train the Model

We will use Linear Regression to train our model on the training data.

```
python
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from sklearn.linear_model import LinearRegression

# Create and train the model
model = LinearRegression()
model.fit(X_train, y_train)
```

5. Make Predictions

We will use the trained model to make predictions on the test data.

```
python
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# Make predictions on the test data
y_pred = model.predict(X_test)
```

6. Evaluate the Model

We will evaluate the model's performance using the Mean Squared Error (MSE) metric.

```
python
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from sklearn.metrics import mean_squared_error

# Calculate Mean Squared Error
mse = mean_squared_error(y_test, y_pred)
print(f"Mean Squared Error: {mse}")
```

7. Visualize the Results

We will visualize the actual vs. predicted popularity scores to understand the model's performance.

```
python
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import matplotlib.pyplot as plt

# Scatter plot of actual vs. predicted popularity
plt.scatter(y_test, y_pred)
plt.xlabel('Actual Popularity')
plt.ylabel('Predicted Popularity')
plt.title('Actual vs. Predicted Popularity')
plt.show()
```

Conclusion

In this project, we learned how to predict the popularity of music tracks using Python. We explored data preprocessing techniques, feature selection, and implemented a simple Linear Regression model to make predictions. This project provided insights into the practical applications of machine learning in the music industry, enhancing our data analysis and coding skills.

Disclaimer

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